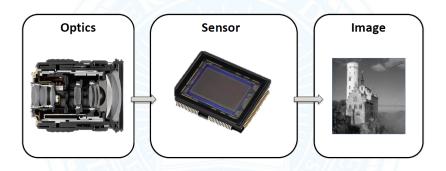


Computational Imaging

Gonzalo R. Arce Charles Black Evans Professor and Fulbright-Nokia Distinguished Chair

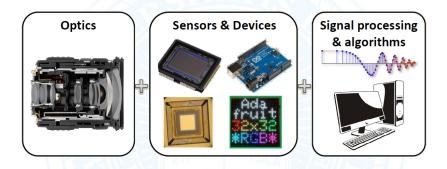
Department of Electrical and Computer
Engineering
University of Delaware,
Newark, Delaware, 19716

Traditional imaging: direct approach



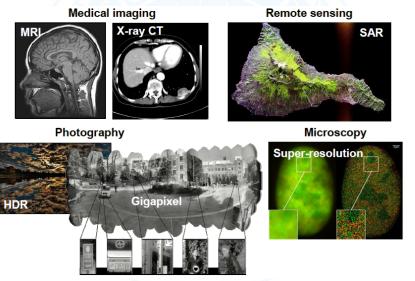
- Rely on optics
- ► Fundamental limitations due to physical laws, material constraints, manufacturing capabilities, etc.

Computational imaging: system approach

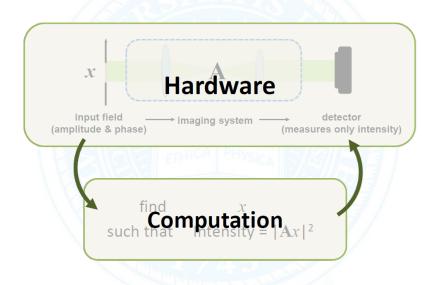


- System-level integration creates new imaging pipelines:
 - Encode information with hardware
 - Computational reconstruction
- Design flexibility
- ► Enable new capabilities, e.g. super-resolution, 3D, phase

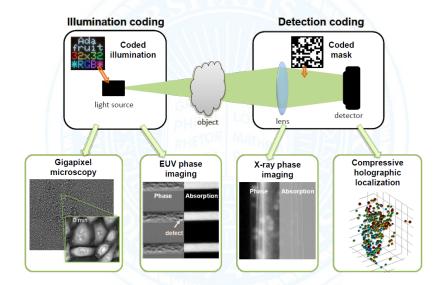
Computational imaging is revolutionizing many domains



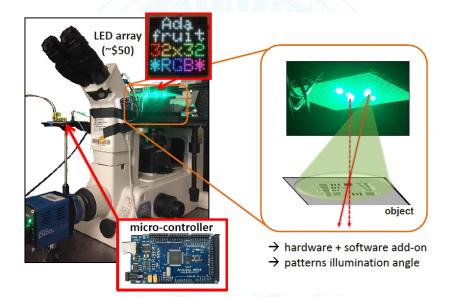
Computational wave-field imaging



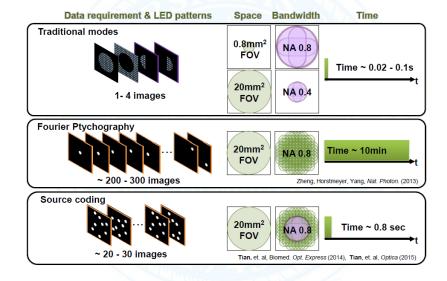
Computational strategies in computational imaging



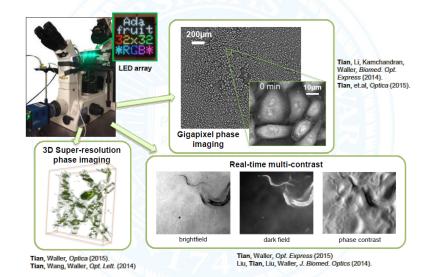
Computational microscopy using LED array



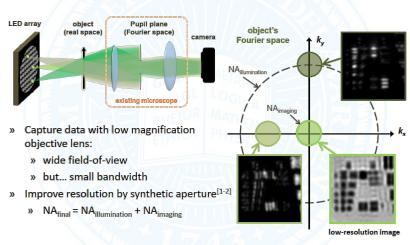
Tradeoff in space, bandwidth, and time



Computational imaging by coded illumination



Fourier Ptychography: synthetic aperture+phase retrieval



^[1] Zheng, Horstmeyer, Yang, Nat. Photon. (2013)

^[2] Gutzler, Hillman, Alexandrov, Sampson, Opt. Lett, (2010)

Phase retrieval by nonlinear optimization

Stitch Fourier regions from *intensity-only* measurements?

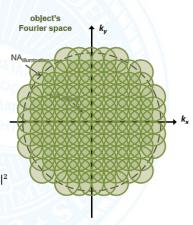
Forward model:

$$I_{n}(\mathbf{r}) = |\mathcal{F}^{-1}\{O(\mathbf{k} - \mathbf{k}_{n}) \cdot P(\mathbf{k})\}|^{2}$$

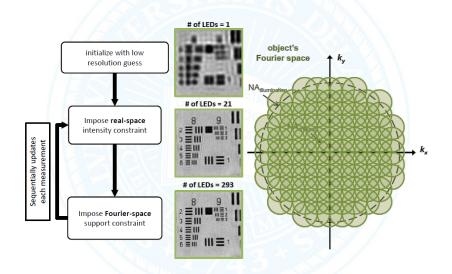
intensity from nth LED object's Fourier transform pupil function

Inverse problem:

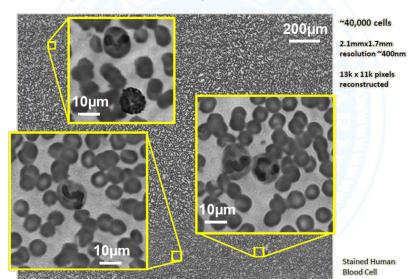
$$\min_{O(\pmb{k})} \sum_{\pmb{n}} \sum_{\pmb{r}} |I_{\pmb{n}}(\pmb{r}) - |\mathcal{F}^{-1}\{O(\pmb{k} - \pmb{k}_n) \cdot P(\pmb{k})\}|^2 \mid^2$$



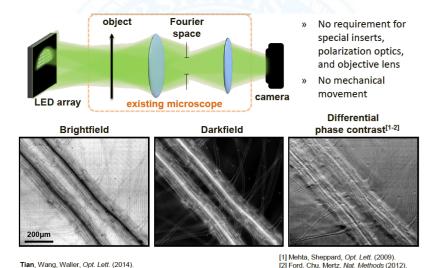
Phase retrieval by nonlinear optimization



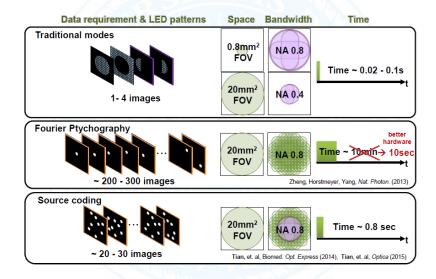
Wide field-of-view high resolution for high-throughput screening



Multi-contrast imaging with LED array



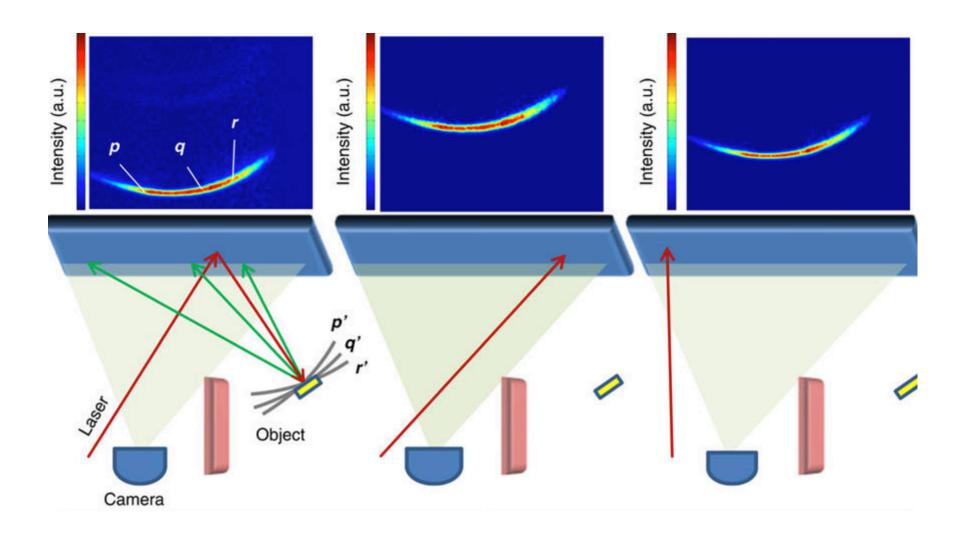
Tradeoff in space, bandwidth, and time



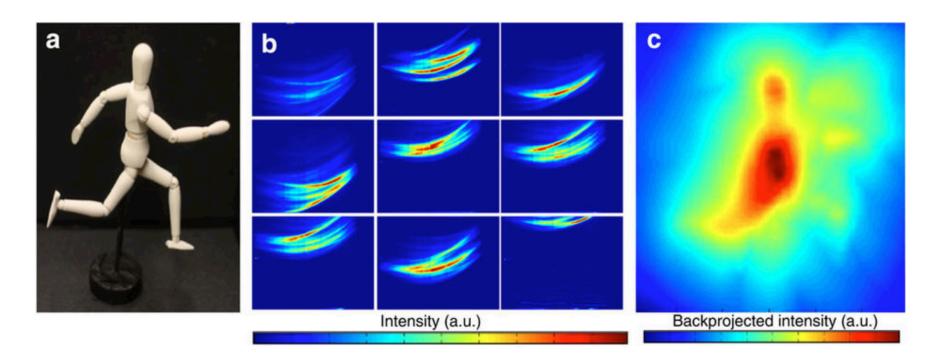


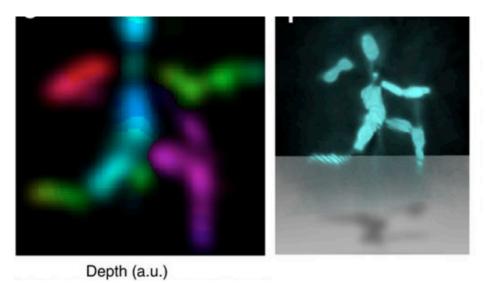


⁰A. Velten, T. Willwacher, O. Gupta, A. Veeraraghavan, M. G. Bawendi & R. Raskar, "Recovering three-dimensional shape around a corner using ultrafast time-of-flight imaging," in Nature Communications 3 2012.



MIT Media Lab, Camera Culture Group





Light Fields and The Plenoptic Function



- camera arrays
- integral imaging
- coded masks
- refocus
- fourier slice photography





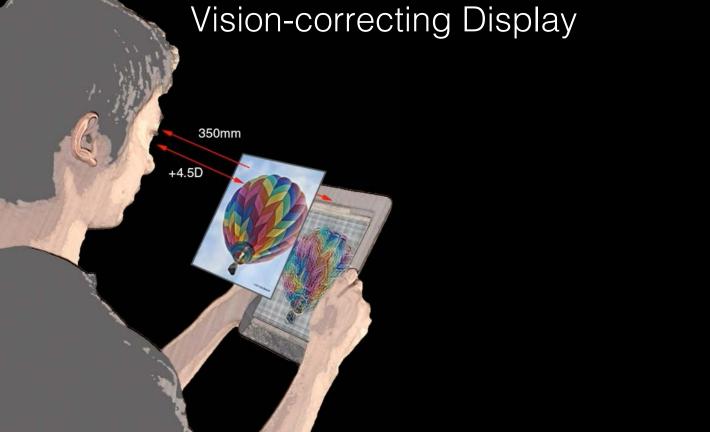
Refocus







[Ng et al. 2005]



prototype construction



300 dpi or higher





conventional display



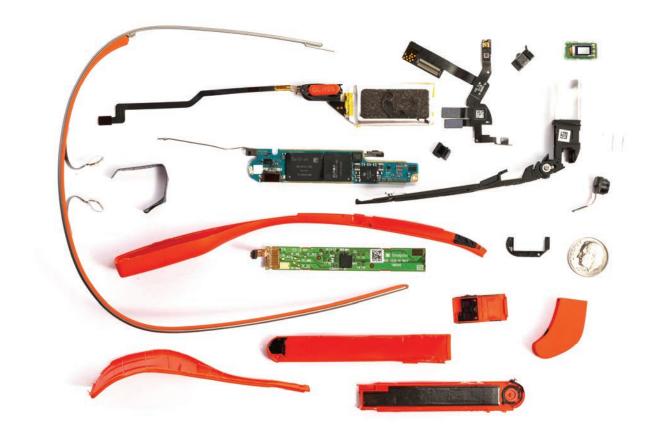
vision-correcting display

Digital Displays



- liquid crystal displays
- spatial light modulators
- gamut mapping
- stereo displays
- light field displays





Computational Illumination

- time of flight
- structured illumination
- photometric stereo
- multi-flash photography
- microsoft kinect
- leap motion



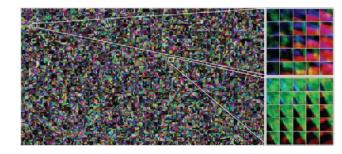




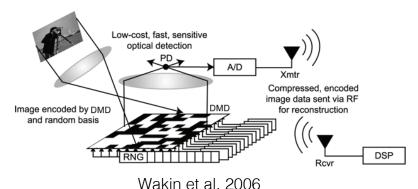


Compressive Imaging

- single pixel camera
- compressive hyperspectral imaging
- compressive light field imaging



Warwah et al., 2013





A contemporary paradox





Raw: 15MB JPEG: 150KB

- Massive data acquisition
- Most of the data is redundant and can be thrown away
- Seems enormously wasteful

A contemporary paradox





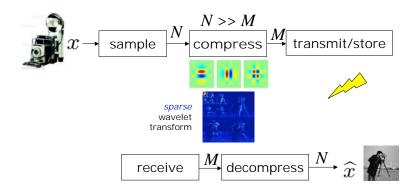
Raw: 15MB JPEG: 150KB

- Massive data acquisition
- Most of the data is redundant and can be thrown away
- Seems enormously wasteful

One can regard the possibility of digital compression as a failure of sensor design. If it is possible to compress measured data, one might argue that too many measurements were taken.

Going against a long established tradition?

- Acquire/Sample (A-to-D converter, digital camera)
- Compress (signal dependent, nonlinear)



Fundamental question

Can we directly acquire just the useful part of the signal?

What Is Compressive Sensing?

In a nutshell...

- Can obtain super-resolved signals from just a few sensors
- Sensing is *nonadaptive*: no effort to understand the signal
- Simple acquisition process followed by numerical optimization

First papers

- Candès, Romberg and Tao, 2006
- Candès and Tao, 2006
- Donoho, 2006

By now, very rich mathematical theory

Sparsity: wavelets and images

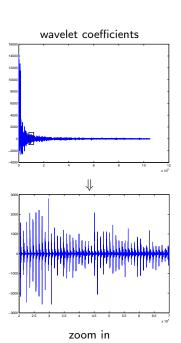


1 megapixel image

Sparsity: wavelets and images



1 megapixel image



Implication of sparsity: image "compression"

- Compute 1,000,000 wavelet coefficients of mega-pixel image
- Set to zero all but the 25,000 largest coefficients
- Invert the wavelet transform



original image

Implication of sparsity: image "compression"

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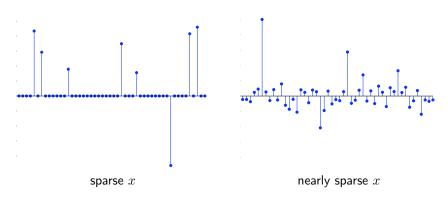


after zeroing out smallest coefficients

This principle underlies modern lossy coders (sound, still-picture, video)

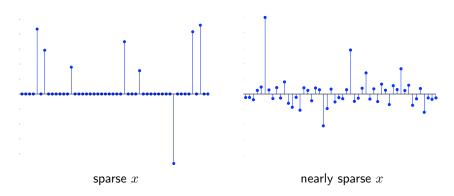
Idealized sampling

- ullet x: signal coefficients in our convenient representation
- \bullet collect information by measuring largest components of \boldsymbol{x}



Idealized sampling

- x: signal coefficients in our convenient representation
- ullet collect information by measuring largest components of x



What if these positions are not known in advance?

- what should we measure?
- how should we reconstruct?

Incoherent/random sensing

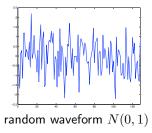
$$y = \langle a_k, x \rangle, \quad k = 1, \dots, m$$

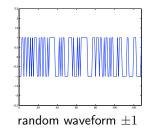
- Want sensing waveforms as spread out/ "incoherent" as possible
- Span of $\{a_k\}$ should be as random as possible (general orientation)

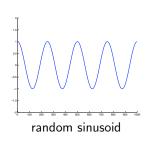
$$a_k \stackrel{\text{i.i.d.}}{\sim} F$$

 $\mathbb{E} \, a_k a_k^* = I$ and a_k spread out

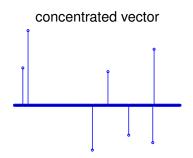
- a_k i.i.d. $\mathcal{N}(0,1)$ (white noise)
- a_k i.i.d. ± 1
- $a_k = \exp(i2\pi\omega_k t)$ with i.i.d. frequencies ω_k
- ..

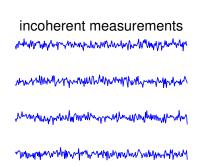






Incoherence





- Signal is local, measurements are global
- Each measurement picks up a little information about each component

Example of foundational result

Classical viewpoint

- Measure everything (all the pixels, all the coefficients)
- Keep d largest coefficients: distortion is $||x x_d||$

Compressed sensing viewpoint

- Take m random measurements: $y_k = \langle x, a_k \rangle$
- Reconstruct by linear programming: $(\|x\|_{\ell_1} = \sum_i |x_i|)$

$$x^* = \arg \min \|\tilde{x}\|_{\ell_1}$$
 subject to $y_k = \langle \tilde{x}, a_k \rangle, \ k = 1, \dots, m$

Among all the objects consistent with data, pick min ℓ_1

Example of foundational result

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Among all the objects consistent with data, pick min ℓ_1

Same performance with about $m = d \log n / d$ (sketch)

$$||x^* - x||_{\ell_2} \le ||x - x_d||_{\ell_2}$$

Example

- Take 96K incoherent measurements of "compressed" image
- Compressed image is perfectly sparse (25K nonzero wavelet coeffs)
- Solve ℓ_1



original (25k wavelets)

Example

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- Compressed image is perfectly sparse (25K nonzero wavelet coeffs)
- Solve ℓ_1



original (25k wavelets)



perfect recovery

What is compressive sensing?

Possibility of compressed data acquisition protocols which directly acquire just the important information

- ullet Incoherent/random measurements o compressed description
- Simultaneous signal acquisition and compression!

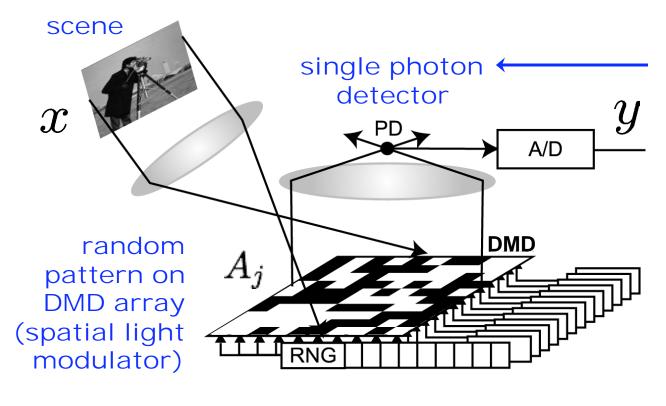
All we need is to decompress...

Three surprises

- Sensing is ultra efficient and nonadaptive
- Recovery is possible by tractable optimization
- Sensing/recovery is robust to noise (and other imperfections)



"Single-Pixel" CS Camera

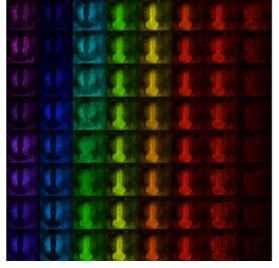


can be exotic

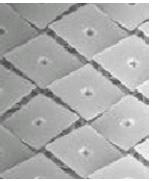
 IR, UV, THz, PMT, spectrometer, ...

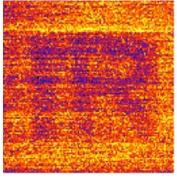


color target

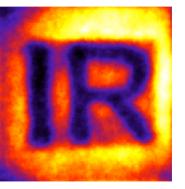


hyperspectral data cube









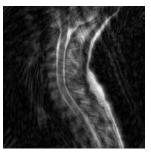
CS IR

Fast Magnetic Resonance Imaging

Goal: sample less to speed up MR imaging process



Fully sampled



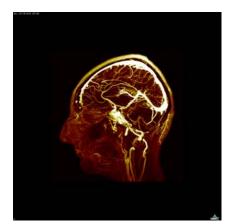
6 × undersampled classical



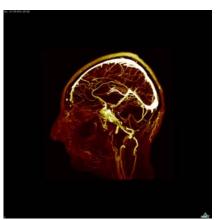
 $\begin{array}{c} 6 \times undersampled \\ CS \end{array}$

Trzasko, Manduca, Borisch (Mayo Clinic)

MR angiography



Fully sampled

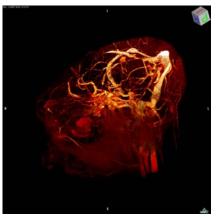


 $6 \times undersampled$

Trzasko, Manduca, Borisch



Fully sampled

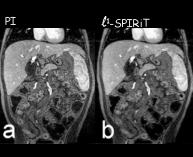


 $6 \times undersampled$

Trzasko, Manduca, Borisch

ℓ¹-SPIRIT, T1 3D SPGR

Submillimeter near-isotropic resolution MRI in an 8-year-old male. Post-contrast T1 imaging with an acceleration of 4. Standard (a, c) and compressed sensing reconstruction (b, d) show improved delineation of the pancreatic duct (vertical arrow), bowel (horizontal arrow), and gallbladder wall (arrowhead) with L1-SPIRiT reconstruction, and equivalent definition of the portal vein (black arrow)





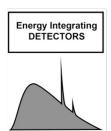
M. Lustig, Electrical Eng. Stanford & EECS UC Berkeley
S. Vasanawala. Radiology Stanford

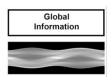


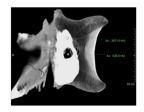
X-rays in Medical and Security Scanning

Conventional X-Ray CT Challenges

- Single view X-rays of overlapping objects create distorted shapes
- Cannot reveal chemical decomposition
- Time consuming (Security Applications)







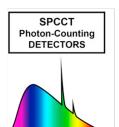




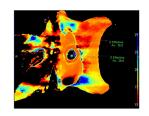
X-rays in Medical and Security Scanning

Spectral CT advantages

- · Material differentiation
- Reveals chemical decomposition
- Asses tissue density









X-ray Imaging for Security Scanning

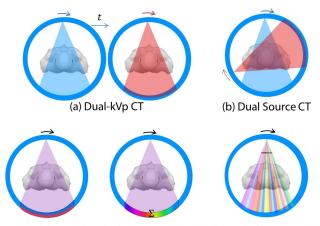
Imaging of baggage in rail and air travel, as well as cargo shipping, is a problem of global importance. Challenges hindering their broad application:

- ► Single view X-rays of overlapping objects create distorted shapes and their recognition becomes challenging.
- X-ray computerized tomography (CT) reconstructs 3D volumetric images but gray scale images cannot reveal different chemical composition.
- X- ray CT is time consuming. Used as a tier-two system, used only to check bags which are questionable by single look X-ray imaging.



Spectral CT Measurement Systems

- Limited angle geometries needed for reduced complexity.
- Computational complexity of compressive CT reconstruction scales up rapidly with image resolution and object size.

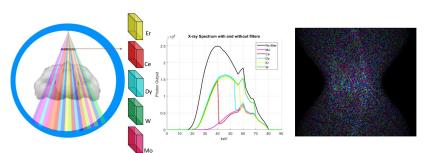


(c) Dual-layer CT (d) Photon counting CT (e) Coded Aperture CT



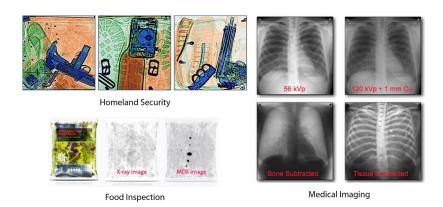
Pixelated K-edge Coded Apertures for Spectral Tomography

- Pixels of the coded apertures are composed by Ross filters.
- Ross filters consist of a pair of materials with adjacent atomic numbers whose transmitted spectra differs in the energy band between their K-edges.
- ► K-edge is the binding energy of the K shell electron of an atom.





Commercial Applications and Markets





Conclusion

- Computational imaging = convergence of applied mathematics, optics, human perception, high performance computing, and electronics.
- Use software and hardware to transcend the boundaries of camera and display technology
- Applications in consumer electronics, microscopy, human computer interaction, scientific imaging, health, and remote sensing.

Scattering Medical Imaging
Scattering Photonics
Optical Sensing
Compressed Sensing
Structured Illumination
Computational Imagin
Computational Imaging
Super Resolution
Phase Retrieval
Microscopy Optics Holography
Prychography



References

- ▶ Lei Tian, UC Berkeley Computational Imaging talk
- MIT Media Lab Camera culture group
- ► Compressive sensing A 25 minute tour Emmanuel Candes

Acknowledgements

- Computational Imaging Group: Hoover Rueda, Claudia Correa, Laura Galvis, Chen Fu, Angela Cuadros, Alejandro Parada, Carlos Mendoza, Juan Becerra, Michael Don, Edgar Salazar, Juan Florez.
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 - Dr. Daniel Lau University of Kentucky, College of Engineering
 - Christopher Peitsch Chesapeake Testing Services, Inc.
 - Dr. Clare Lau, Dr. David Laurence JHU-APL
 - Dr. Xu Ma Beijing Institute of Technology
 - Kris Roe Smiths Detection
- Sponsored by the Nokia Foundation and Fulbright Finland Foundation
- Funding from













